## **Curriculum Overview for Year 3**

## **English** Computing **Art & Design** Writing - vocabulary, grammar and punctuation develop their understanding of the concepts set out in <u>English Appendix 2</u> by: • extending the range of sentences with more than one dause by using a wider rang of conjunctions, including when, if, because, although • using the present perfect from of verbs in contrast to the past tense • choosing nouns or pronouns appropriately for darity and cohesion and to avoid repetition apply their growing knowledge of root words, prefixes and suffixes (etymology and morphology) as listed in <u>Endish Appendix 1</u>, both to read aloud and to understand the meaning of new words they meet read further exception words, noting the unusual correspondences between spelling and <u>Spelling</u> to create sketch books to record their observations and use them to review and revisit ideas use further prefixes and suffixes and understand how to add them (English Appendix 1) use sequence, selection, and repetition in programs; work with variables and various forms of input and output use search technologies effectively, appreciate how results are selected and ranked, and be discerning in evaluating sound, and where these occur in the word. use runner prefixes and sumixes and understand now to add them (English Appendix 1) spell further homophones spell words that are often misspelt (English Appendix 1) place the possessive apostrophe accurately in words with regular plurals [for example, glifs', boys'] and in words with irregular plurals [for example, children's] use the first two or three letters of a word to check its spelling in a dictionary write from memony simple sentences, dictated by the teacher, that include words and punctuation taught so far. to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of mater [for example, pencil, charcoal, paint, clay] using conjunctions, adverbs and prepositions to express time and cause using fronted adverbials about great artists, architects and designers in history. objects and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information develop positive attitudes to reading and understanding of what they read by: listening to and discussing a wide range of fiction, poetry, plays, non-fiction and reference books or textbooks reading books that are structured in different ways and reading for a range of purposes learning the grammar for years 3 and 4 in English Appendix 2 indicate grammatical and other features by: using commas after fronted adverbials indicating possession by using the possessive apostrophe with plural nouns using and punctuating direct speech use and understand the grammatical terminolog English Appendix 2 accurately and appropriately when discussing their writing and reading. reading books that are structured in oillerefit ways and reading fine a range of purposes using dictionaries to check the meaning of words that they have read increasing their familiarity with a wide range of books, including fairy stories, myths and the standard of the structure of the stru use the diagonal and horizontal strokes that are needed to join letters and understand which letters, when adjacent to one another, are best left unjoined identifying themes and conventions in a wide range of books Identifying themes and conventions in a wide range of books preparing poems and play scripts to read aloud and to perform, showing understanding through intonation, tone, volume and action discussing words and phrases that capture the reader's interest and imagination recognising some different forms of poetry [for example, free verse, narrative poetry] understand what they read, in books they can read independently, by checking that the text makes sense to them, discussing their understanding and explaining the meaning of words in context asking questions to improve their understanding of a text drawing inferences such as inferring characters' feelings, thoughts and motives from their actions, and justifying inferences with evidence predicting what might happen from details stated and implied identifying main ideas drawn from more than one paragraph and summarising these increase the legibility, consistency and quality of their handwriting flor example, by ensuring that the downstrokes of letters are parallel and equidistant; that lines of writing are spaced sufficiently so that the ascenders and descenders of letters do not touch). discussing writing similar to that which they are planning to write in order to understand and learn from its structure, vocabulary and grammar discussing and recording ideas and write by: • composing and rehearsing sentences orally (including dialogue), progressively building a varied and rich vocabulary and an increasing range of sentence structures (English Appendix 2). • organising paragraphs around a theme • in narratives, creating settings, characters and plot • in non-narrative material, using simple organisational devices (for example, headings and sub-headings) identifying main ideas drawn from more than one paragraph and summarising these identifying how language, structure, and presentation contribute to meaning retrieve and record information from non-fiction participate in discussion about both books that are read to them and those they can read for themselves, taking turns and listening to what others say **Design & Technology** Geography assessing the effectiveness of their own and others' writing and suggesting proposing changes to grammar and vocabulary to improve consistency, Geographical skills and including the accurate use of pronouns in sentences • proof-read for spelling and punctuation errors • proof-read for spelling and punctuation errors read aloud their own writing, to a group or the whole class, using appropriate intonation and controlling the tone and volume so that the meaning is clear. fieldwork use the eight points of a compass, four and six-figure grid references, symbols and key (including the use of Ordnance Survey maps) to build their knowledge of the United Kingdom and the wider world **Mathematics** tell and write the time from an analogue clock, including using Roman numerals from I to XII, and 12-hour and 24-hour clocks count from 0 in multiples of 4, 8, 50 and 100,f 10 or 100 more or less than a given number recognise the place value of each digit in a three-digit number (hundreds, tens, ones) compare and order numbers up to 1000 identify, represent and estimate numbers usin estimate and read time with increasing accuracy to the nearest minute record and compare time in terms of seconds, minutes and hours; use vocabulary such as o'clock, a.m./p.m., morning, afternoon, noon and describe and understand key aspects of: physical geography, including: climate zones, biomes and vegetation belts, rivers, mountains, volcanoes and earthquakes, and the water cycle count up and down in tenths; recognise that tenths arise from dividing an object into 10 equal parts and in dividing one-digit numbers or quantities by 10 vocabulary such as o clock, a.m./p.m., morning, atternoon, noon and midnight know the number of seconds in a minute and the number of days in each month, year and leap year compare durations of events [for example to calculate the time taken by particular events or tasks]. by 10 recognise, find and write fractions of a discrete set of objects: unit fractions and non-unit fractions with small denominators recognise and use fractions as numbers: unit fractions and non-unit fractions with small denominators recognise and show, using diagrams, equivalent fractions with small denominators solve number problems and practical problems involving these ideas draw 2-D shapes and make 3-D shapes using modelling materials; recognise 3-D shapes in different orientations and describe them recognise angles as a property of shape or a description of a turn identify right angles, recognise that two right angles make a half-turn, three make three quarters of a turn and four a complete turn; identify whether angles are greater than or less than a right angle identify horizontal and vertical lines and pairs of perpendicular and parallel lines. add and subtract fractions with the same denominator within one whole compare and order unit fractions, and fractions with the same and and subtract numbers mentally, including: a three-digit number and ones a three-digit number and tens a three-digit number and hundreds add and subtract numbers with up to three digits, using formal written methods of columnar addition and subtraction estimate the answer to a calculation and use inverse operations to check . solve problems that involve all of the above. Modern Languages measure, compare, add and subtract: lengths (m/cm/mm); mass (kg/g); volume/capacity (l/ml) measure the perimeter of simple 2-D shapes add and subtract amounts of money to give change, using both £ and p in practical contexts solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction. interpret and present data using bar charts, pictograms and tables solve one-step and two-step using information presented in scaled bar charts and pictograms and tables. Number - multiplication and division recall and use multiplication and division facts for the 3, 4 and 8 multiplication Music tables write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods solve problems, including missing number problems, involving multiplication and division, including positive integer scaling problems and correspondence problems in which n objects are connected to m objects listen attentively to spoken language and show understanding by joining in and responding explore the patterns and sounds of language through songs and rhymes and link the spelling, sound and meaning ociate stories, songs, poems and rhymes in the language ore the patterns and sounds of language through songs and rhymes and link the spelling, sound and meaning play and perform in solo and ensemble contexts, using their voices and playing musical instruments with increasing accuracy, fluency, control and expression appreciate and understand a wide range of high-quality live and recorded music drawn from different traditions and from great composers and musicians listen with attention to detail and recall sounds with increasing aural memory describe things and actions orally and in writing develop accurate pronunciation and intonation so that others understand when they are using familiar words and phrases understand basic grammar appropriate to the language being studied, including key features and patterns language, feminine and masculine forms Science **History** Changes in Britain from the Stone Age to the Iron Age Animals, including humans identify that animals, including humans, need the right types and amount of nutrition, and that they cannot make their own food; they get what they eat identify that humans and some other animals have skeletons and muscles for support, protection and movement. late Neolithic hunter-gatherers and early farmers, for example, Skara Brae Bronze Age religion, technology and travel, for example, Stonehenge Iron Age hill forts: tribal kingdoms, farming, art and culture NOCAS compare and group together different kinds of rocks on the basis of their appearance and simple physical pro-describe in simple terms how fossils are formed when things that have lived are trapped within rock recognise that soils are made from rocks and organic matter. Light recognise that they need light in order to see things and that dark is the absence of light notice that light is reflected from surfaces recognise that light from the sun can be dangerous and that there are ways to protect their eyes recognise that shadows are formed when the light from a light source is blocked by a solid object find patterns in the way that the size of shadows change. **Religious Education Physical Education** compare now mings move on direterit surfaces tolice that some forces need contact between two objects, but magnetic forces can act at a distance tobserve how magnets affect or repealed of their and attract some materials and not others compare and group together a variety of everyday materials on the basis of whether they are attracted to a magnet, and identify some magnetic use running, jumping, throwing and catching in isolation and in combination play competitive games, modified where appropriate [for example, badminton, basketball, cricket, football, hockey, netball, rounders and tennis], and apply basic principles suitable for attacking and defending develop flexibility, strength, technique, control and balance [for example, through athletics and gymnastics] perform dances using a range of movement patterns compare their performances with previous ones and demonstrate improvement to achieve their personal best. LAS Unit 9 – Symbolism in worship at the Cathedral (just Christianity) LAS Unit 13 – What is special about the Bible, and why is it important for Christians? indexental magnets as having two poles predict whether two magnets will attract or repel each other, depending on which poles are facing. . LAS Unit 14 - What can we learn from people of faith today? (just Christianity) asking relevant questions and using different types of scientific enquiries to answer them setting up simple practical enquiries, comparative and fair test making systematic and careful observations and, where appropriate, taking accurate measurements using standard units, using a range of equipm including thermometers and data loggers gathering, recording, classifying and presenting data in a variety of ways to help in answering questions recording findings using simple scientific language, drawings, labelled diagrams, keys, bar charts, and tables reporting on findings from enquiries, including or and an witten explanations, displays or presentations of results and conclusions using results to draw simple conclusions, make predictions for new values, suggest improvements and raise further questions identifying differences, similarities or changes related to simple scientific ideas and processes using straightforward scientific evidence to answer questions or to support their findings.